

Performance Analysis Of Various Machine Learning Approaches On Big Data Classification Datasets

Research Scholar Jagadish Kalava¹, Dr. Pramod Pandurang Jadhav²

Department of Computer Science & Engineering, Dr. A.P.J. Abdul Kalam University, Indore
(M.P.) - 452010

Abstract

Machine learning approaches are widely used in many branches of science and design, including discourse acknowledgment, image categorization, and language processing. Basically, handling huge amounts of data is restricted by a few limitations of traditional data management approaches. Additionally, in order to analyse big data continually with high accuracy and efficiency, new and complex algorithms in light of machine and deep learning approaches are required. In this commitment, we examine Apache Spark MLlib 2.0's growing set of work from a computational standpoint. This library is distributed, versatile, open source, and independent of stage. To explicitly investigate the qualitative and quantitative properties of the stage, we run a few verifiable machine learning experiments. We also discuss upcoming initiatives and highlight recent advances in big data machine learning research.

Keywords: Big Data, Machine Learning, Machine Learning Techniques, Characteristic of Big Data, Machine Learning Algorithms, Apache Spark MLlib 2.0

1. Introduction

1.1. Title Definition

Data science places a strong priority on Big Data and Machine Learning in this rapidly evolving computerised environment. Big Data is the accumulation of a significant volume of complex raw data that is challenging to handle and study with conventional methods. Given that computerised data is significantly growing in number and variety of forms, configurations, and sizes, it is essential to handle this enormous volume of data in accordance with organisational needs.

Companies like Microsoft, Yahoo, Amazon, and Google have kept up with data that is an exabyte or greater because of innovation (Abbasi, 2018). Due to the popularity of social media websites like Facebook, Twitter, and YouTube, a significant amount of data is produced daily by its users. However, most of this data cannot be handled by standard tools. The use of Big Data Analytics for testing, role-playing, data analysis, checking, and several other commercial reasons has led to the development of many organisations' products, making it a crucial field of data science. Separating useful instances from the vast amount of data that can be used for guidance and expectation is the main goal of big data analytics.

1.2. Background of Issue/ Problem

Despite the fact that machine learning is a powerful and basic tool for solving many tasks and problems associated to big data, ebb and flow explorations and advancements are still up against a lot of fantastic examination hurdles for big data managing. We wish to address a few major challenges and unresolved problems to fully grasp the potential of big data, including but not limited to the following: Massive amounts of important data are being wasted since new data is typically untagged and unstructured, therefore how to examine and utilize the useful data hidden in big data by using machine learning techniques should be given more thought. In the majority of current machine learning applications, scientists merely use a single learning calculation or process to handle practical challenges, but it's important to realize that each strategy has advantages and disadvantages (A. Mehmood, 2019). Therefore, the potential for mixed learning should also be seen as the current big data foundation. Big data's properties make it a very challenging task to perceive the data. A theoretical viewpoint on the data can be provided by novel representational approaches like aspect decrease. Therefore, it is important to investigate how to use machine learning approaches to provide accurate mathematical depictions for huge data.

1.3. Basic Concepts of the Subject related to work

Although Big Data has the potential to drastically transform almost every part of society, gathering and managing valuable data from Big Data is a very challenging and complex undertaking. To address the fast expanding collection of stored data included in a tremendous weight of current data, a few cutting edge technologies must be produced in unison with the

multidisciplinary master group. When analysing massive data, computational power and machine learning methods are crucial. Machine learning learns how to find potential design possibilities for future data by concentrating on the presentation of incoming data. The data display has an effect on the machine student's presentation. A solid data portrayal can produce exceptional performance even with a simple machine student, but a poor data portrayal combined with an advanced complicated machine student may produce inferior performance.

Apache Spark MLlib is one of the most popular free and open source frameworks for large-scale machine learning, using communication design and programmed data parallelism. Access to a set of functionalists currently used for various machine learning tasks such as: B. Apache Spark and Apache Spark MLlib enable rule extraction, aspect reduction, grouping and bundling increase. Although machine learning and its many applications have been explored in the scientific community for some time, large machine learning data libraries such as Apache Spark MLlib have received relatively little attention (Chen M, 2018). This promise could be the first attempt to tackle big data analytics problems using Apache Spark MLlib 2.0, a big data machine learning framework. Big data analysis aims to create sophisticated computational foundations so that enormous amounts of data may be mined and analyzed effectively. This was the main source of inspiration for the current work. Different hardware and software configurations have an impact on the display and client experience because big data analysis requires a lot of work.

2. History & Development of Big Data

The 1880 U.S. Evaluation took eight years to complete, while the 1890 enumeration took nearly ten years using a similar methodology. No special methodology is required to frame a table for the 1900 statistics and it couldn't be completed in time. Then, in that moment, the 1881 punch cards (Hollerith organising machine) used for the evaluation data were used and the task was completed in a year, which is known as big data. Big data is a massive amount of data, and handling it is quite difficult. Big data is overloaded because of the expanding global population. In order to coordinate records, Maintaining documents was extremely difficult, which raises a problem for federal retirement aid and investigation. Virtual memory was developed by Fritz-Rudolf Guntch in 1956 and is used to store and manage large amounts of data. In 1966, Centralized Computing Systems were being used to store a thriving population of data,

exploration data, and business data. Big data was stored in the 1970 social database (Chen X-W, 2020). A two-way correspondence for data sharing was introduced through Japanese telecommunications in 1975. The broadcasting business was responsible for the data development in 1983. Due to cutting edge innovation development, the 2 business knowledge data also started in 1990, and it was stored in Excel archives. The first precious stone database report using Windows was created in 1992. It's interesting to note that NASA experts first used the term "big data" in 1997 to describe how modern PC systems handle data. Although a database's storage limit was high in the 1960s, it was too low to handle speed.

2.1. Characteristic of Big Data

As shown in Figure 1.1 by Fujitsu in 2012, the three key attributes used to describe big data are volume, speed, and variety. The 5Vs, 6Vs, and 8Vs are further properties of big data, respectively.

- “5V” stands for quantity, speed, variety, validation and value.
- “6Vs” stands for Volume, Velocity, Variety, Truth, Visualization and Value.
- Volume, Velocity, Variety, Truth, Value, Volatility, Viscosity, and Virality are all represented by 8V.
- **Volume:** It displays the amount of data.
- **Velocity:** It displays the frequency with which the data are generated from different sources.
- **Variety:** It describes the data produced from several types of data formats, comprised of unstructured, semi-structured, and structured data.

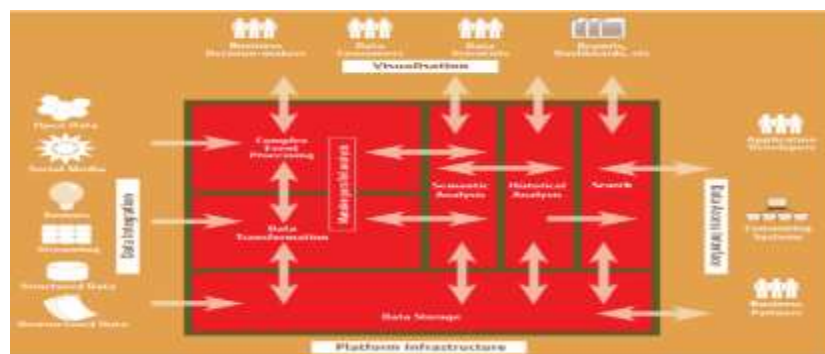


Figure: 1. Structures of Big Data Solutions

- **Veracity:** Cleaning the noisy data, storing the cleansed data, and mining the meaning in the data where the issue is being examined all fall under this category.
- **Verification:** It is to ensure the accuracy of the data.
- **Visualization:** It is to view the data, whether it be text, an image, a diagram, etc., in any tool and browser without causing the data any harm....
- **Variability:** the data are employed in statistical issues, from which we obtain new data, and they frequently have extreme values.
- **Viscosity:** Understanding the pace of the elements is useful.
- **Virality:** It reveals the number of users that have utilized the data that has been repeated by other users.
- **Values:** The price of big data is the issue.

3. Machine Learning Algorithms

A machine learning algorithm is mainly focused in mathematical. This mathematical model used to predict the data with the help of test and training data (Deng L, 2021). Machine learning algorithm has two main algorithms they are (i) supervised learning algorithm (ii) unsupervised learning algorithm.

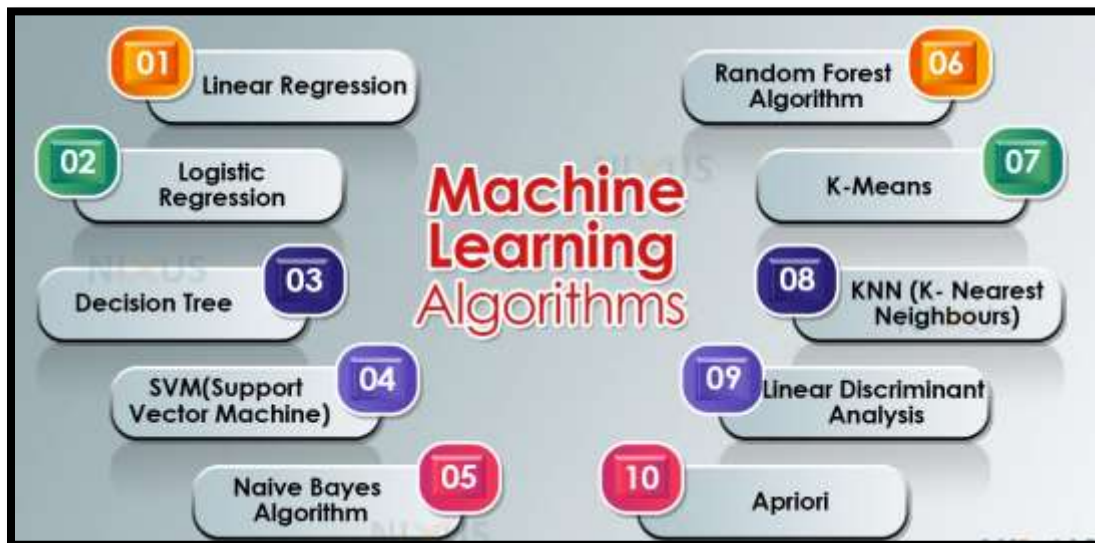


Figure: 2. Machine Learning Algorithms

Supervised learning algorithm is structured data or meaningful data and it will predict the labeled training data. Unsupervised learning algorithm is unstructured data or meaningless data which will find hard to predict the unlabeled data.

Various types of machine learning algorithms include instance-based algorithms, decision trees, Bayesian algorithms, clustering algorithms, association rule learning algorithms, deep learning algorithms, and ensemble algorithms. These types are depicted in Figure 1.2.

- ❖ **Regression algorithm:** It is based on supervised learning and it has 2 types namely linear regression and logistic regression. These regressions are statistically related between one or more variables in the prediction models.
- ❖ **Instance based algorithms** are also based on supervised learning and it has 2 types namely support vector machines and k- nearest neighbor. It is based on classification problems.
- ❖ **Decision tree algorithms** are based on supervised learning, it has various types like classification, regression tree and conditional decision trees. It is based on data for classification and regression problems.
- ❖ **Bayesian algorithm** is based on supervised learning; it comes in a variety of forms, such as naive bayes, gaussian naive bayes, bayesian belief networks, and bayesian networks. These algorithms are good in prediction technique for the target variable.
- ❖ **Clustering algorithms** is based on unsupervised learning, it has various types such as hierarchical clustering, k-means, and k-medians. These algorithms are collecting the data from unlabeled data and also like regression.
- ❖ **Association learning algorithm** is based on either unsupervised learning, it has two types namely apriority algorithm and éclat algorithm (Deng L Y. D., 2021). These algorithms have an interesting relationship between variables in large database.
- ❖ **Deep learning algorithms:** It is a part of machine learning method and it is a subset of the artificial intelligence. It is base on either be unsupervised or supervised learning, Its three subtypes are deep belief networks, recurrent neural networks, and convolutional neural networks. This network is next upgraded version of artificial neural network, it deal with large data like audio, text, image, and video.

❖ **Ensemble algorithm:** It is supervised learning and it has 3 types namely are boosting, bagging, and random forest. These algorithms are mainly based on prediction of the mean square error.

4. APACHE SPARK MLlib 2.0

Apache Spark is an adaptable and fast in-memory engine for processing large amounts of data, developed in the AMP Lab at the University of California, Berkeley. With it, you can build distributed applications using the Java, Python, Scala, and R programming languages. It also supports its four major libraries: Apache Spark Streaming, Apache Spark SQL, Apache Spark GraphX, and Apache Spark MLlib. Apache Spark Streaming, Spark's primary streaming engine, handles stream processing within a very loose, group-based window design, whereas Apache Spark SQL, which uses SQL queries to mine numerous database frameworks, provides a data consulting architecture called DataFrames. Built on Apache Spark, the Apache Spark GraphX Graph Processing Toolkit provides a distributed computational model for working with two widely used data structures: graphs and assortments (E. Mohammadian, 2018). Over 55 customizable machine learning techniques are available in the Apache Spark MLlib large-scale data analytics library, leveraging cycles and data parallelism. This library includes executions of numerous machine learning techniques such as ordering, grouping, fallback, aspect reduction, and rule extraction, making it really quick and easy to create a wide variety of machine learning applications. Additionally, Apache Spark MLlib provides a set of multilingual APIs for analyzing machine learning methods. Component design pipelines, direct polynomial mathematics, inert Dirichlet notation, hardening, etc. are some of these computational components. Many academics and machine learning experts have worked to develop new Apache Spark MLlib components to expand the big data analytics ecosystem around the world. Such libraries have helped improve many areas of data science solutions in recent times.

5. Literature Review

Feature Selection, Feature Extraction, Deep Learning, and Privacy are the several aspects of the large data arrangement problem. To build an effective characterization estimate, a thorough examination of currently used methodologies is essential.

5.1. Work in the relevant field

A technique called FAST, which combines a rapid grouping strategy with an element choosing strategy, was suggested by Qinbao Song et al. It functions at two speeds. The items are nonetheless divided into groups using the chart's hypothetical bunching mechanism. Every group is browsed in the second speed for illuminating highlights particularly pertinent to the aim class in order to outline highlight subsets. A subclass of affordable and cost-free highlights can be delivered using FAST's bunching laid out approach (A, 2019). For the purpose of ensuring the presentation of FAST, a practical least spreading over tree grouping method is employed. To evaluate the presentation and capability of FAST computation, an observational examination was completed. To analyse FAST in relation to other methods like CFS, FCBF, Relief, and FOCUS-SF, as well as classifier models like the tree-based C4.5, the likelihood-based Naive Bayes, the rule-based RIPPER, and the occasion-based IB1, extensive trial and error was conducted.

A construction with a multi-goal grid-based model for portraying picture content and extracting its components, adding highlight order with various levels of levelled aiding approach, and growing SVM classifier in high dimensionality highlight space have been proposed by Yuli GAO et al. Strong size picture frameworks used for highlight extraction fail to distinguish between the several visual picture ascribes. However, adding a semantically delicate picture element results in undesirable adequacy. To solve these problems, the proposed system is employed. These heterogeneous, multi-model, high-dimensional visual features are separated into homogeneous, single-model component subsets with various low dimensionalities, allowing for the differentiation of a few visual highlights in images. For the purpose of handling element associations and simultaneously learning a weak classifier for each homogeneous element subset, the PCA (Principal Component Analysis) was carried out. The classifier execution was then climbed using a weak classifier and a large lattice. Positive indications came from the exploratory analysis. Two image databases—Coral and Picture Database—taken from the Google web crawler were used to evaluate the proposed component's execution.

5.2. Common methodology / experimental setup/ materials, in others work

An novel method for including classes weight subspace and elements high layered data bunching has been suggested by Xiaojun Chen et al. The classifications used to break down high

dimensionality data are based on widely accepted viewpoints. To determine the influence of component classes and individual elements in each bunch simultaneously, they presented two different types of loads, and they started a high-level development plan to illustrate the improvement process. The enhancement plan has been improved and bunching has been suggested using a computation that FG-k-implies.

A GPU-based CNN approach that is created through online inclination drop has been suggested by Ciresan et al. The CNN differs from other networks in how its convolutional and sub-testing layers are implemented as well as how it prepared its organisational structure (Hernández AB, 2019). The sub-testing layers that execute averaging pixels using max-pooling limit the size of the advancing layer. The convolutional layer operates by using several channel guides of equivalent size to run convolution activity. For regulated learning alone, the CNN here uses layers like the photo processing layer, convolutional layer, max-pooling layer, and order layer.

5.3. Tool used in past to solve similar problems and their results

Xiaojun Chen and others The FGk-implies technique outperforms existing tactics like LAC, k-implies, EWKM, and W-k-implies, according to an extensive assessment of the technique on datasets of created and real data. The demonstration of FG-k-implies on constructed data demonstrates that it provides additional power to clamour and missing attributes.

Ciresan and others The CNN restrictions on picture size, number of hidden layers, number of guides, component size, skipping variables, and association tables are applicable to a variety of applications. This CNN was run on a GPU from the last GPU era, NVIDIA. The evaluation of the suggested work's presentation is finished using benchmark datasets including MNIST, NURB, and CIFAR.

5.4. Research Gap

The audits presented in this work have identified relevant BD research focuses that have extended and gathered scholarly abundance to the BDA in innovation and hierarchical asset the board discipline both deliberately and experimentally (J. Archana and E. M. Anita, 2019).

However, as we could only find a few focuses on the main topic, these are insufficient to understand it.

5.5. Problem definition

The huge continuous datasets can be handled by machine learning algorithms. These machine learning techniques are useful for a variety of tasks, including expectation, design coordination, deep learning, suggestion frameworks, and others. The suggested approach makes use of Apache Spark by adjusting machine learning methods for expectation. Machine learning algorithms are useful for predicting from the data's present high points. Investigation is a big challenge for Hadoop frameworks to effectively channelize handling while data is cycled on cluster servers. Limiting the total execution time while bouncing off the best possible results from current methodologies will streamline. A relative examination compares several methods while taking into account the specifics of various group jobs. Orange is a device that supports close inspection and is open source. For each calculation, irregular Mean Square Error (RMSE) is recorded as a percentage of importance.

5.6. Objectives

- From the local big data realm to the rapidly growing machine learning application realm, why should the barriers between the two areas need to be removed to enable a diverse and fascinating flow of ideas?
- To assess different standard large data machine learning models, taking into account grouping and bunching for real data, and to look at how they behave on different hardware and software setups.

6. Materials and Methods

We expand on the ideas underlying the instruments and techniques employed in the ebb and flow research study in this section. The datasets will be presented after the Apache Spark MLlib components.

6.1. Details of experimental setup and material/ instrument used

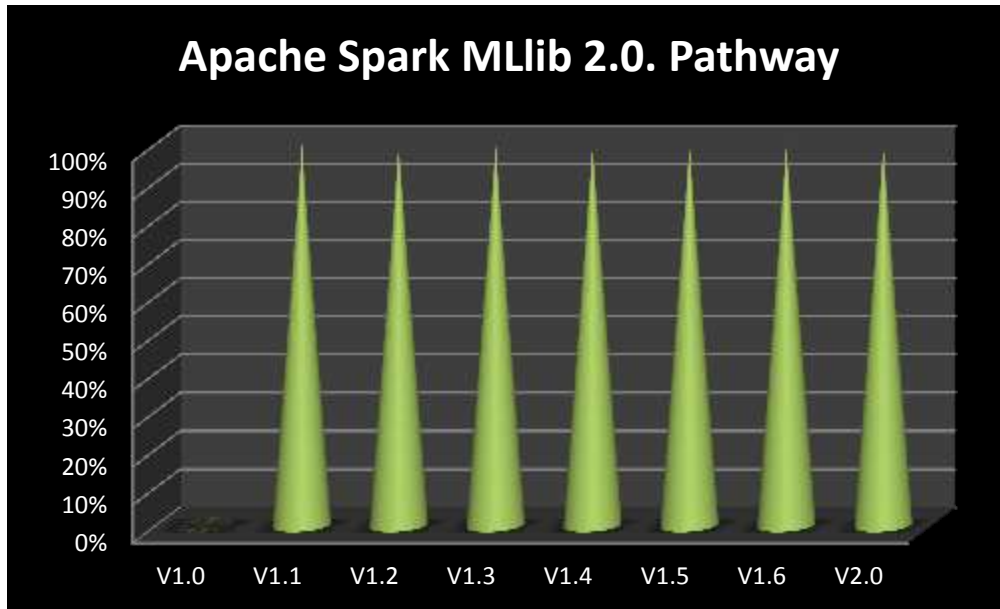


Figure: 3. The 2.0 version of Apache Spark MLlib's development cycle.

MLlib V. 1.2 has provided Data Frame-based APIs for the Java and Scala programming languages. Separately, Python and R APIs were accompanied by the MLlib versions 1.3 and 1.5. Apache Spark MLlib 2.0 offers unified APIs (Dataset & Data Frame), worked-in CSV record support, and quick exploratory data investigation (J. Lu, 2018). It supports K-Means, Survival Regression, Naive Bayes, and Generalized Linear Models (GLM) in R.

6.2. Machine Learning Components

To evaluate the capabilities of the Apache Spark MLlib 2.0 library to analyze large datasets, we focus on a number of managed (characterization) strategies such as SVMs (Support Vector Machines), Decision Trees, Naive Bayes, and Random Forests. I was. A well-known single (grouped) machine learning computation, K-Means to be exact. In response to a similar report, computations in the Weka library (version 3.7.12) were compared with machine learning algorithms in Apache Spark MLlib 2.0 running on Hadoop 2.7. All code sections and executions used the Java2SE 8.1 programming language to work with Apache Spark MLlib 2.0 and additional Weka components. For each ML algorithm configuration, we used comparable

parameters (regularization, cost, misfortune, piece type, seed, etc.) with similar constraints provided by both Apache Spark MLlib 2.0 and Weka libraries.

6.3. Implementation of methodology/ experimental setup establishment

We analyzed and investigated Apache Spark MLlib 2.0 runs using six datasets of different sizes. Five datasets from the UCI Machine Learning Repository and one dataset from the Bureau of Transportation Research and Innovative Technology Administration (RITA) website. The first dataset, known as 'HEPMASS', involves pairing two groups and involves the task of using high-energy physical science tests to search for intriguing particle signatures. The next "SUSY" refers to a pair of ordering challenges to separate the founding cycle from the symbolic interactions that produce highly symmetrical particles (J. Martens, 2020). To distinguish between fundamental interactions that do not generate Higgs bosons and sine cycles that do, a third data set labeled 'HIGGS' uses a double ordering problem. Forward data set 'FLIGHT' containing flight data from October 1987 to April 2008. The dataset contains variables for flight times, start and finish, transit, airport presentation, delay times, and other related topics. This dataset was used for data characterization. The fifth and sixth datasets are labeled "HETROACT I" and "HETROACT II". These human activity confirmation heterogeneity datasets from Smartphone and smart watch sensors are intended to study how sensor heterogeneity affects human activity confirmation algorithms. Used them for bundling. We utilised 25% of each dataset to test the classifier and 75% of each dataset to prepare it in order to calculate the Area under the ROC curve (au ROC). Table I lists the specific credits for each dataset.

Table: 1. characteristics of data sets

Dataset	Characteristics	Attributes	Data records	Size
HEPMASS	Multivariate	Real	8,000,000	3.30 GB
SUSY	Multivariate	Real	5,888,899	2.71 GB
HIGGS	Multivariate	Real	20,888,899	4.63 GB

FLIGHT	Multivariate	Integer, Nominal	36,221,199	4.08 GB
HETROACT I	Multivariate,	Time-Series Real	14,053,566	798 MB
HETROACT II	Multivariate,	Time-Series Real	14,823,543	866 MB

Table: 2. two virtual machines' utilized setups on a VMW are Cluster environment

Environment	Number of nodes	HDD	RAM	CPU
ENV1	3	2 TB (in total)	7 GB (each)	5 vCPUs (each)
ENV2	3	2 TB (in total)	18 GB (each)	7 vCPUs (each)

7. Experimental Results

We focused on complementary directed (characterization) SVMs (Support Vector Machines), Decision Trees, Naive Bayes, and Random Forest approaches. In addition, we performed exploratory analysis with both supervised and unsupervised machine learning methods using k-means as a standalone (grouping) computation (K. Mei, 2020). Below is a summary of the results of testing using the six data sets identified in Table I. Results using the same equipment show uptime for Mlib and Weka. On four or more different datasets, Weka and Apache Spark MLib used SVM, decision tree, naive Bayes, and random forest techniques to determine the region under receiver operating characteristics (ROC). Table IV examines the preliminary results of the K-Mean computation across the datasets.

7.1. Data generated through various experimentation

Table: 3. Scopes under ROC connected to Apache Spark MLib and Weka library classification methods

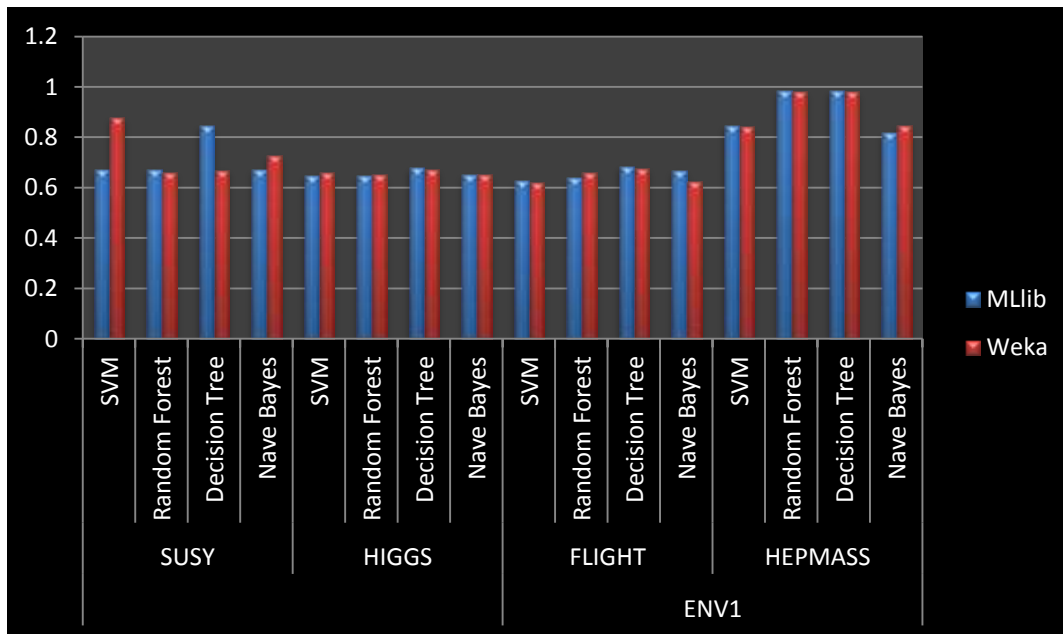
Environment	Dataset	Algorithm	MLlib	Weka
	SUSY	SVM	0.6723	0.8792

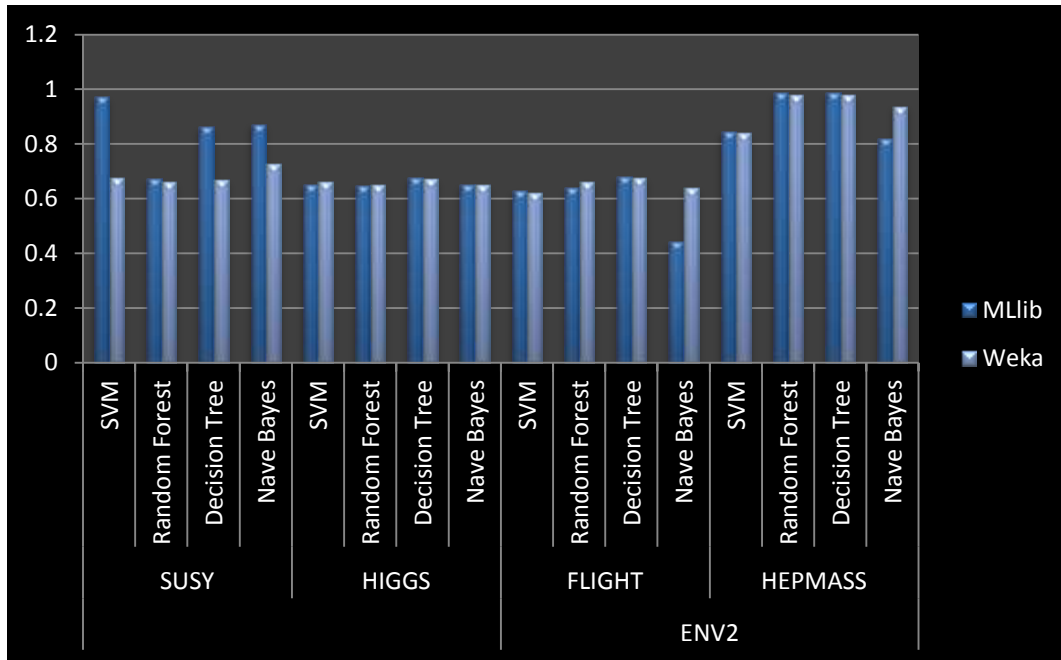
ENV1		Random Forest	0.6741	0.6621
		Decision Tree	0.8482	0.6709
		Nave Bayes	0.6735	0.7310
	HIGGS	SVM	0.6509	0.6634
		Random Forest	0.6508	0.6521
		Decision Tree	0.6792	0.6738
		Nave Bayes	0.6514	0.6533
	FLIGHT	SVM	0.6298	0.6213
		Random Forest	0.6406	0.6618
		Decision Tree	0.6863	0.6791
		Nave Bayes	0.6680	0.6248
	HEPMASS	SVM	0.8481	0.8434
		Random Forest	0.9884	0.9816
		Decision Tree	0.9886	0.9817
	Nave Bayes	0.8225	0.8489	
ENV2	SUSY	SVM	0.9738	0.6792
		Random Forest	0.6748	0.6621
		Decision Tree	0.8628	0.6709
		Nave Bayes	0.8735	0.7310
	HIGGS	SVM	0.6509	0.6634
		Random Forest	0.6508	0.6521
		Decision Tree	0.6792	0.6737
		Nave Bayes	0.6514	0.6533
	FLIGHT	SVM	0.6298	0.6221

		Random Forest	0.6406	0.6618
		Decision Tree	0.6809	0.6791
		Nave Bayes	0.4460	0.6435
HEPMASS		SVM	0.8482	0.8435
		Random Forest	0.9884	0.9816
		Decision Tree	0.9895	0.9817
		Nave Bayes	0.8225	0.9389

8. Results and Discussion

8.1. Data Representation through Graphs





8.2. Comparison charts and their analysis

Table: 4. General performance of Weka and Apache Spark MLib K-Means methods

Dataset	MLlib	Weka
HETROACT I	Time: 0 min, 48 sec Number of Clusters: 6 SSE: 1.2403975185657699E34	Time: 12 min, 50 sec Number of Clusters: 6 SSE: 1.2419981124641322E34
HETROACT II	Time: 18 min, 65 sec Number of Clusters: 6 SSE: 1.2312227116685513E35	Time: 35 min, 18 sec Number of Clusters: 6 SSE: 1.2619357121584791E35

8.3. Discussion and Outlook

As the amount of computerized data collected continues to grow, research into data exploration and processing needs to become more machine-driven. Only then will data researchers be able to

transform vast collections of organized and surprisingly unstructured data into useful information and reality. The development of big data machine learning components has been actively driven by PC designers and researchers to more effectively address the problem of exemplary disclosure structure of large data sources. One of the most popular big data machine learning libraries in the region is Apache Spark MLlib (R. Lu, 2019). The review results show that Apache Spark MLlib is an effective tool for big data analytics and offers excellent runtime performance. However, Weka performs worse than Apache Spark MLlib in tests with large amounts of data. However, due to the different document frameworks and designs used by Apache Spark MLlib and Weka, this attribution may not be fair. Weka ran on Hadoop's distributed document framework and MLlib ran on Spark's distributed record framework. Anyway, Weka is used here to show how Spark performs on huge collections as a reliable benchmark accepted in our testing region. The client has access to massive datasets and assets, is very clean and easy to use, and has a graphical user interface ideal for less powerful clients. All of these are nothing compared to Spark. Weka supports a wide variety of machine learning techniques.

9. Conclusion

We provided a comparison of various deep learning techniques applied to big data processing. A thorough explanation of big data techniques utilized in certain scenarios is also demonstrated. In light of deep conviction organizations and convolution brain organizations, the deep learning methodologies are fully characterized for large data learning and preparation. With current methods, deep learning approaches have some limitations when managing large amounts of data. the need for deep learning calculations based on security for big data analysis (R. Pita, 2019). Big data, as it is commonly known, calls for a model's ability to manage qualities of volume, speed, veracity, variety, and value. Four works execute the protection-based deep learning calculation for big data analysis while keeping in mind these characteristics. Big data grouping is the examination task used in this investigation Endeavour. The activity of sorting data is fundamental and challenging given the problems and difficulties created by the big data environment. Four works that have been suggested as solutions to the problems of security and characterization in the big data environment are examined. Apache Spark MLlib provides fast, flexible, and adaptable implementations of various machine learning components such as group learning, PCA, reinforcement, and clustering analysis.

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